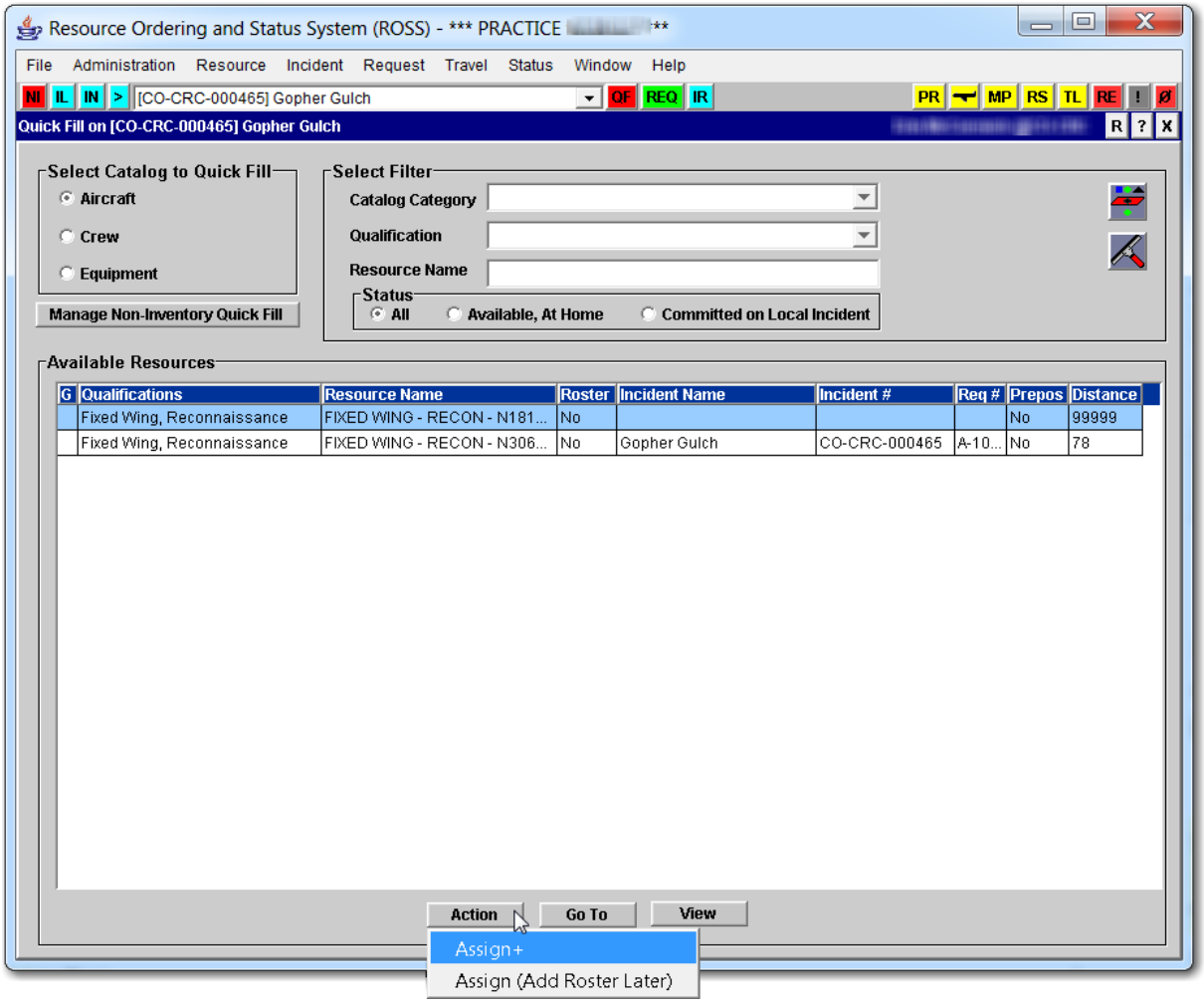
ROSS Module Summary

Quick Fill



Description

The Quick Fill module is used to rapidly create and fill a local incident request with a local resource. Although ROSS is not an initial attack tool, many dispatch centers will find this feature useful for documenting the assignment of local resources. Resources that may be quick filled are aircraft, crews, and equipment.

The resource must be designated as a "Quick Fill" resource. This resource is then available in the Quick Fill module to be assigned or reassigned to local incidents. The Action button on the Quick Fill screen creates a request for the current incident, fills it with the selected resource and sets the resource "at incident," all in one step. If the quick fill resource is currently assigned to another local incident, ROSS will reassign the resource and close the original request.

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This module is related to the Resource Item, Resource Status, Request Status, Travel, Incident Resources, and Personal Settings modules.

Data Information

Data Element	Data Definition
Select Catalog to Quick Fill	Used to select the type of available Quick Fill resources to view. Choices are Aircraft, Crews, or Equipment.
Catalog Category	The various sub-groups within a catalog that have been classified as Quick Fill resources.
Qualification	The approved function or capabilities of the resource (e.g., Engine, Type 6, Water Tender Type 2).
Resource Name	The name or call sign of an individual resource item (e.g., ENGINE – 42).
Status	Status on which to filter. Choices are: All, Available At Home, and Committed on Local Incident.
Select Catalog to Quick Fill	Used to select the type of available Quick Fill resources to view. Choices are Aircraft, Crews, or Equipment.
Manage Non-Inventory Quick Fill button	Used to set prepositioned resources as Quick Fill resources as long as they are on that preposition order. This allows users to manage these non-local or non-inventory resources as their own.
Available Resources	Displays information about the Quick Fill resources available for the selected catalog. Information includes Qualifications, Resource Name, Roster, Incident Name, Incident #, Req #, Prepos, and Distance (for aircraft only). Distance displayed is from the current location to the incident.
Action *button*	Allows users to Fill, Fill with Manifest, or Reassign a Quick Fill resource. Creates a request that matches the selected resource (e.g., Engine, Type 6), assigns or reassigns the resource to this request and sets the resource status to 'at incident'. Only one resource may be quick-filled at a time.
View *button*	Allows users to review details about a Quick Fill resource, including information about: Incident, Resource, Request, Roster, Associated Requests, and Home Dispatch Unit.